TRANSFER ADVISING GUIDE

"EXHIBIT A"

Game Design (A.A.S.) from Mercer County Community College to Game & Interactive Media Design (B.A.) (FPA)at Rider University					
MERCER COUNTY COMMUNITY COLLEGE COURSE ***Game Design, A.A.S.***		**Cr**	***RIDER UNIVERSITY COURSE/AREA SATISFIED*** ***Game & Interactive Media Design, B.A.*** *(120 Credits) (FPA)*		**Cr**
First Semester					
ART	102 Basic Drawing	3	ART 103 Fundamentals of Drawing		3
ART	105 Two-Dimensional Design	3	ART 105 Design		3
DMA	105 Introduction to Computer Arts	3	GAM 1XX Game Design Elective		3
ENG	101 English Composition I	3	CMP 120 Expository Writing		3
GAM	120 Game Design Theory & Culture	3	GAM 150 Intro to Game Studies		3
		15			15
Second Semester					
ART	106 Three-Dimensional Design	3	ART 230 Three-Dimensional Design		3
DMA	120 3-D-Modleing	3	COM 265 3 D Graphic Animation I		3
DMA	135 Digital Narrative (3)	3	ENG 381 Studies in Film Genre **OR** FMS 286 Writing Short Screenplays for Digital Cinema		3
ENG	102 English Composition II	3	CMP 125 Research Writing		3
GAM	140 Game Design I	3	GAM 200 Game Design		3
		15			15
Third Semester					
ART	104 Life Drawing	3	ART 304 Drawing II		3
DMA	225 Computer Animation I	3	COM 365 2 D Graphic Animation		3
GAM	145 Game Programming I	3	GAM 310 Special Topics [2 diff. topics required]		3
GAM	240 Game Design II	3	GAM 310 Special Topics [2 diff. topics required]		3
MAT	Mathematics Elective [1] MAT 120 Mathematics for Liberal Arts (3) **OR** MAT 125 Elementary Statistics I (3)	3	MTH 102 Finite Mathematics (3) **OR** MTH 120 Intro to Applied Statistics (3)		3
		15			15
Fourth Semester					
ART	125 Topics In Contemporary Art	3	ART 120 Art & Society		3

TAG Initiated 01-14-19 Articulated TAG and sent to Justin Burton for review/approval, pick Rider Course Option Course. Pulled course descriptions.

4-24-19 Justin listed course equivalents and RCO courses. Populated the TAG and sent back for final approval. Two questions – (1) RCO GAM-310 – how many credits? (2) – Who is academic coordinator for FPA? – I need FPA gen eds not CLAS gen eds to finalize TAG.

4-29-19 Called Marjory and she forwarded FPA Gen Ed List. Attempted to populate correctly. Sent to Marjory for review of Gen Ed's FPA

04-29-19 Justin and Marjory approved this version of the TAG.

02-17-20 Sending this TAG back to David Sullivan to double check the courses for transfer considering the concern with Brookdale's Game Design Career Credits not being accepted for transfer to Rider. Thought we should be sure prior to signing this agreement.

02-17-20; Checked Mercer's curriculum and that has changed since approval. Blue updates are the new curriculum. Sent to David Sullivan for review and approval.

3-2-20 David Sullivan sent me back the approved version. 3-3-20 Updated TAG and sent to Mercer for review and approval.

4-30-20 Re-verified curriculum – this is ready to send to Mercer for approval.

CMN 112 Public Speaking	3	COM 104 Speech Communication	3
GAM 260 Game Development	3	GAM 2XX Game Design Elective	3
Lab Science General Education Elective	3	Science Elective ʊ	3
General Education Elective [3] Social Science: Rider suggests for transfer: SOC 101 Introduction to Sociology **OR** Humanities: Rider suggests for transfer: World Language **OR** Historical Perspectives: Rider suggests for transfer: HIS 112 World History to 1500 **OR** Diversity & Global Perspectives: Rider suggests for transfer: Select one course from the following list: ENG 213 African American Literature ENG 221 Women in Literature ENG 222 Children' Literature ENG 232 Post Colonial Women's Writers	3	Social Perspectives: SOC 101 Sociological Imagination **OR** Foreign Language Proficiency (Rider requires 6 credits of same language) **OR** Historical Perspectives: HIS 150 World History to 1500 **OR** Aesthetic Perspectives (Fine Arts & Literature): ENG 228 Back American Literature ENG 230 Women in Literature ENG 371 Classics of Children' Literature ENG 230 Women in Literature	3
	15		15
	60		60

FREE Rider Course Option:	Rider Course Option:	
Select one of the following courses: **COM-131-Video Production (3)** **OR** **COM-302-Communicaiton Ethics (3)** **OR** **MUS-213-Digital Composition of Popular Music I (3)** **OR** **COM-235-Digital Filmmaking (3)**	Following completion of 30 credits and the Rider Intent to Enroll Form and while a student at Mercer; students have the option to take a free course at Rider that counts toward the Rider degree. This course allows the Mercer student to experience first-hand the academic environment at Rider. See Mercer or Rider Transfer Representatives for additional information. Contact information listed below.	3

Mercer County Community College Footnotes:

Rider University Footnotes:

ʊ Students have a number of options to fulfill this requirement; courses will be evaluated on an individual basis.

For transfer credit Mercer students must have a grade of "C" or better.

Students interested in the College of Continuing Studies should contact that division directly.

Requirements are subject to change. This Advising Guide is best used in consultation with an advisor.

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COURSES REMAINING FOR A BACHELOR OF SCIENCE DEGREE IN GAME DESIGN (FPA) AT RIDER UNIVERSITY*

Course Number	Rider University Course Name or Core Area	Credits	Notes* (if course can be taken at Mercer, indicate course number)
CIS-200	Web Application Development I	3	
COM-105	Communication, Culture & Media	3	
COM-131	Fundamentals of Video Production	3	
COM-302	Communication Ethics	3	
GAM-100	Game & Interactive Media Forum (Each semester at Rider)	0	
GAM-150	Intro to Game Design	3	
GAM-201	Game Development I	3	
GAM-301	Game Development II	3	
GAM-401	Game Workshop I	3	
GAM-402	Game Workshop II	3	
GAM-491	Game Internship	3	
	Sub-Total	**30**	
	General Education & Free Electives as required to earn degree of 120 credits with 56 credits required in the major.		

FOR FURTHER INFORMATION, CONTACT

Transfer Services
Mercer County Community College
609-570-3397
transfer@mccc.edu

Transfer Admission
Rider University
609.896.5000 X 7159
admissions@rider.edu

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