

TRANSFER ADVISING GUIDE

(A.A.S.) Game Design at Brookdale Community College to a Bachelor of Art in Game & Interactive Media Design at Rider University (FPA)						
BROOKDALE COMMUNITY COLLEGE COURSE A.A.S., Game Design	Cr	RIDER UNIVERSITY COURSE/AREA SATISFIED B.A., Game & Interactive Media Design (120 Credits) (FPA)	Cr			
First Semester						
ARTS 111 Drawing I	3	ART 103 Fundamentals of Drawing	3			
DIGM 116 Production & Storyboarding: Photoshop	3	GAM 1XX Elective	3			
DIGM 121 Maya I: 3 D Modeling	3	COM 265 3D Graphic Animation	3			
ENGL 121 English Composition: The Writing Process	3	CMP 120 Expository Writing	3			
COMP 126 Computer Logic & Design	3	CSC 110 Computer Science I	3			
	15		15			
Second Semester						
DIGM 122 Maya II: Fundamentals	3	GAM 301 Game Development II	3			
COMP 171 Programming I	3	CIS 200 Web Application Development II	3			
GAME 105 Introduction to Unity	3	GAM 1XX Elective	3			
GAME 115 Game Concept Design	3	GAM 1XX Elective	3			
ENGL 122 English Composition: Writing & Research Credits	3	CMP 125 Research Writing	3			
	15		15			
Third Semester						
GAME 205 Game Character Design	3	GAM 201 Game Development I	3			
GAME 206 Game Level Design	3	GAM 2XX Elective	3			
COMP 271 Programming II	3	CSC 120 Computer Science II	3			
DIGM 235 Previsualization & Career Development	1	GAM 2XX Elective	1			
MUTC 101 Pro Tools® I	3	MUS 316 Digital Mixing and Mastering	3			
Humanities or Social Science Suggest: Language: 6 credits of the same language OR SOCI 101 Principles of Sociology	3	Foreign Language Proficiency OR SOC 101 Sociological Imagination	3			
	16		16			
Fourth Semester						
DIGM 298 Design & Production Capstone	3	GAM 2XX Elective	3			
General Education Credits: Rider suggests the following course for transfer: ARTH 105 Art Appreciation AND Language: 6 credits of the same language OR ENGL 155 The Short Story ENGL 156 Introduction to Poetry ENGL 158 Introduction to Literature ENGL 231 British Lit I: Beginnings to 18 th Century ENGL 232 British Lit II: Romantic Era to Mod. Age	8/9*	ART 105 Design AND Foreign Language Proficiency OR <u>Literature:</u> ENG 290 The Short Story ENG 270 Major Poets ENG 205 Understanding Literature ENG 251 Literary History II ENG 250 Literary History I	8/9			

ENGL 245 American Literature I		ENG 250 Literary History I	
ENGL 246 Major American Authors		ENG 210 Major American Authors	
ENGL 275 Shakespeare's Plays		ENG 217 Intro to Shakespeare	
Electives	3	FPA Elective ^U	3
	14		14
	60		60

<p>FREE Rider Course Option: Please select one course from the following list:</p> <p>GAM-150-Intro to Game Studies (3) (Subject matter will vary per semester)</p> <p>OR</p> <p>COM-302-Communication Ethics (3)</p>	<p>FREE Rider Course Option: Following completion of 30 credits and the Rider Intent to Enroll Form and while a student at Brookdale Community College; students have the option to take a free course at Rider that counts toward the Rider degree. The selected course allows the Brookdale Community College student to experience first-hand the academic environment at Rider.</p> <p>See Brookdale & Rider Transfer Representative for additional information.</p> <p>Contact information listed below.</p>	<p>3</p>
---	--	-----------------

Brookdale County College Footnotes:

Rider University Footnotes:

^U -Students have a number of options to fulfill this requirement; courses will be evaluated on an individual basis.

- For transfer credit Brookdale students must have a grade of "C" or higher in all courses. (No transfer credit will be accepted for any course with a grade of "C- or below.)
- Brookdale students interested in the College of Continuing Studies should contact that division directly.

Requirements are subject to change. This Advising Guide is best used in consultation with an advisor.

**COURSES REMAINING FOR A BACHELOR OF ART DEGREE IN GAME & INTERACTIVE MEDIA DESIGN
AT RIDER UNIVERSITY***

Course Number	Rider University Course Name or Core Area	Credits	Notes* (if course can be taken at Brookdale, indicate course number)
MUS 106	Survey of Art History II	3	ARTH 107
COM 105	Communication, Culture and Media	3	
COM 131	Fundamentals of Video Production	3	
COM 302	Communication Ethics	3	
GAM 100	Game & Interactive Media Forum	0	
GAM 150	Intro to Game Studies	3	
GAM 200	Game Design	3	
GAM 310	Special Topics in Game Design	6	
GAM 401	Game Workshop I	3	
GAM 402	Game Workshop II	3	
GAM 491	Internship in Game Design	3	
Gen Ed and Free Electives	Various	27	
	The B.A. Game & Interactive Media Design degree is 120 credits.		

FOR FURTHER INFORMATION, CONTACT

**Director, Transfer Resources
Brookdale Community College
732.224.2015**

**Transfer Admission
Senior Assistant Director of Transfer Admission
Rider University
609.896.5000 X 7159
admissions@rider.edu**